

Making and Naming my Monster

numbers

uni – one mono – one

bi – two di – two

tri – three quadra – four

penta – five hexa – six

hepta – seven octa – eight

nona – nine deca – ten

multi – many

poly – many

body parts

derma – skin pod – foot

capit – head caud – tail

corn – horn dors – back

man – hand hind – back

oc – eye

chrom – colour

verd – green rubes – red

flavus – yellow

morph – shape

croc – hook tort – twisted

maxim – largest

micro – small moll – soft

junct – joined long – long



Mono-oc bicorn

vor – eat

ambul – walk

anim – animal, spirit

celer – fast

lumin – shine

dura – hard

putr – stinking, rotten

taph – tomb

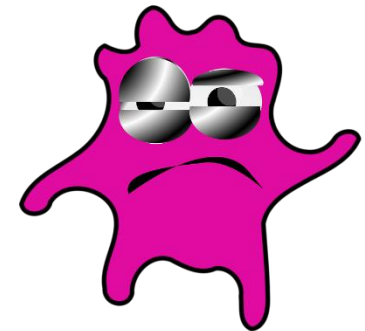
moll – soft

fatu – silly

fer – wild

fur – mad

mal – bad, evil



Multimorph molldors